

Unsheathed Claw Vatrallak Defense Cruiser

SPECS

Class: Capital Ship
In Service: 1878
Point Value: 525
Ramming Factor: 200
Jump Delay: N/A

MANEUVERING

Turn Cost: 1 x Speed
Turn Delay: 1 x Speed
Accel/Decel Cost: 3 Thrust
Pivot Cost: 3+3 Thrust
Roll Cost: 3+3 Thrust

COMBAT STATS

Fwd/Aft Defense: 15
Stb/Port Defense: 17
Engine Efficiency: 3/1
Extra Power: 0
Initiative Bonus: +1

WEAPON DATA

Med. Plasma Cannon
Class: Plasma
Modes: Standard
Dmg: 3d10+4 (-1 per 2 hexes)
Range Penalty: -1 per hex
Fire Control: +3/+1/-5
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

Light Plasma Cannon

Class: Plasma
Modes: Standard
Dmg: 2d10+2 (-1 per 2 hexes)
Range Penalty: -1 per hex
Fire Control: +3/+1/-5
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

Plasma Cutter

Class: Plasma
Modes: Raking (5)
Dmg: 1d10+4 (-1 per 2 hexes)
Range Penalty: -2 per hex
Fire Control: +0/+0/+4
Intercept Rating: n/a
Rate of Fire: 1 per turn
Special: Each sub-volley is mitigated by armor, and each full sub-volley which strikes a system degrades armor there by 1 point permanently.

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

Class-S0 Missile Rack

Class: Ballistic
Missiles: 12
Range Penalty: None
Fire Control: +2/+2/+2
Rate of Fire: 1 per 2 turns

SIDE HITS

1-2: Retro Thrust
3-5: Port/Stb Thrust
6: Med Plasma Cannon
7-9: Missile Rack
10-11: Plasma Cutter
12-18: Port/Stb Structure
19-20: PRIMARY Hit

AFT HITS

1-6: Main Thrust
7-8: Lt Plasma Cannon
9: Aft Hangar
10-18: Aft Structure
19-20: PRIMARY Hit

PRIMARY HITS

1-9: Primary Structure
10-12: Sensors
13-14: Hangar
15-17: Engine
18-19: Reactor
20: C&C

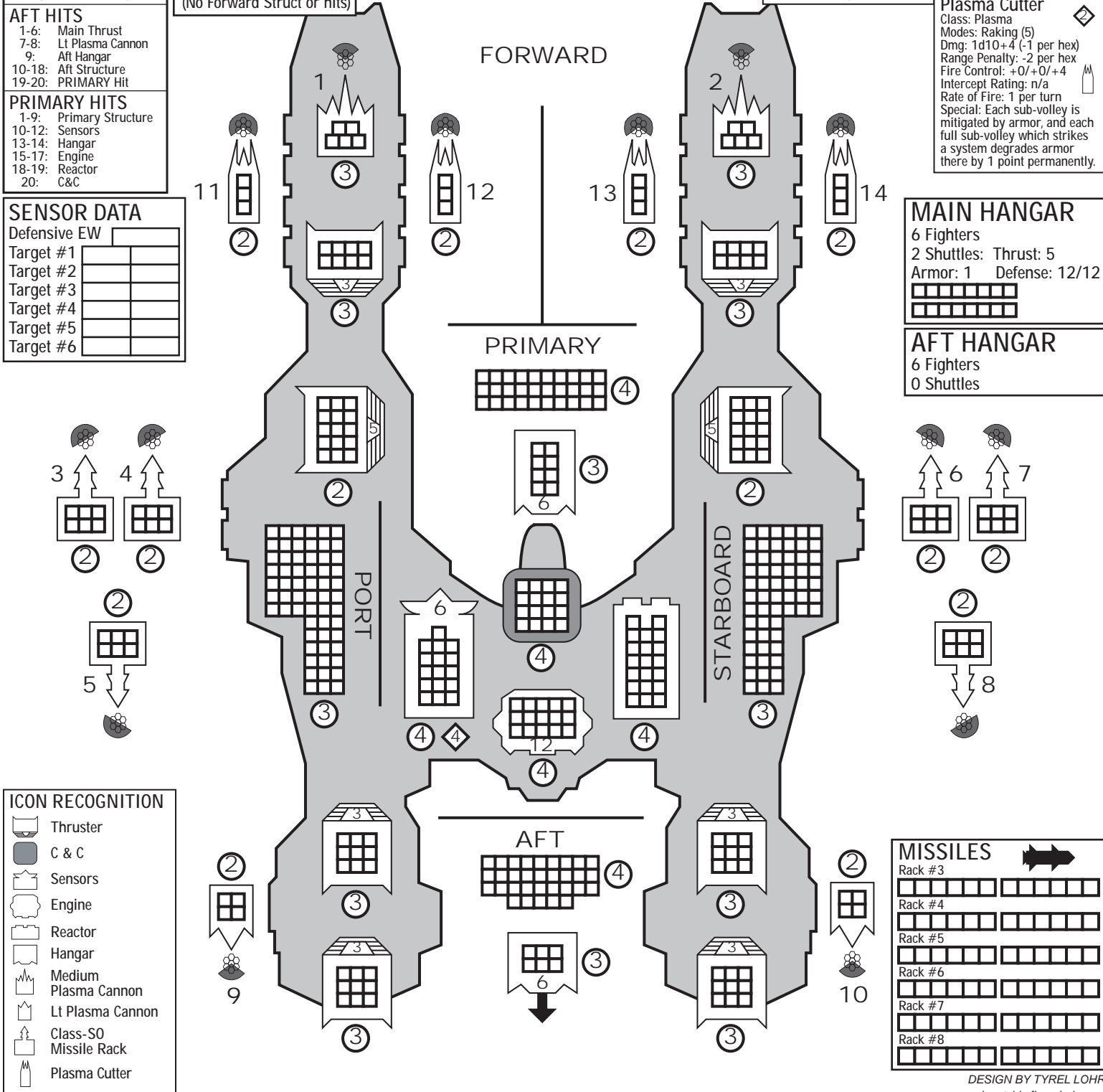
SENSOR DATA

Defensive EW

Target #1
Target #2
Target #3
Target #4
Target #5
Target #6

SPECIAL NOTES

Limited Availability (33%)
Unreliable Ship:
Vulnerable to Criticals
Special Hull Configuration
(No Forward Struct or hits)



MAIN HANGAR

6 Fighters
2 Shuttles: Thrust: 5
Armor: 1 Defense: 12/12

AFT HANGAR

6 Fighters
0 Shuttles

ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Medium Plasma Cannon
- Lt Plasma Cannon
- Class-S0 Missile Rack
- Plasma Cutter

MISSILES

Rack #3	Rack #4	Rack #5	Rack #6	Rack #7	Rack #8
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